

**COMPLETE LISTING OF CLAIMS**  
**IN ASCENDING ORDER WITH STATUS INDICATOR**

Claims 1-15 (cancelled)

Claim 16 (previously presented): A three-dimensional apparatus for use in simulating background crowd scenes in visual recording media productions comprising:

at least one life-sized inflatable humanoid figure including;

means for supporting or anchoring said at least one life-sized inflatable humanoid figure in a seat;

a head member;

a neck member contiguously connecting said head member to a torso member;

said torso member including;

a waist,

a left side,

a right side,

a left arm member contiguously connected to a portion of said left side having a generally planar distal end disposed at an angle to said left side of said torso member, and  
a right arm member contiguously connected to a portion of said right side.

Claim 17 (previously presented): The apparatus according to claim 16 wherein said seat includes an auditorium style seat, a stadium style seat or a park bench.

Claim 18 (previously presented): The apparatus according to claim 16 wherein said angle is approximately a right angle.

Claim 19 (previously presented): The three-dimensional apparatus according to claim 16 wherein said at least one inflatable humanoid figure further includes human characteristic means.

Claim 20 (previously presented): The three-dimensional apparatus according to claim 16 where said at least one inflatable humanoid figure further includes apparel means.

Claim 21 (currently amended): The three-dimensional apparatus according to claim 19 wherein said human characteristic means includes at least one of hair feature means, gender feature means, racial feature means or facial feature means.

Claim 22 (previously presented): The apparatus according to claim 20 wherein said apparel means includes at least one of wardrobe means, makeup means or other accoutrement means.

Claim 23 (currently amended): A three-dimensional apparatus for use in simulating background crowd scenes in visual recording media productions comprising:

at least one life-sized inflatable humanoid figure including;

means for supporting or anchoring said at least one life-sized inflatable humanoid figure in an auditorium style seat, a stadium style seat or a park bench seat;

a head member;

a neck member contiguously connecting said head member to a torso member;

said torso member including;

a waist,

a left side,

a right side,

a laterally aligned bottom disposed below said waist; and,

a left arm member contiguously connected to a portion of said left side having a generally planar distal end disposed at a first angle to said left side of said torso member, and

a right arm member contiguously connected to a portion of said right side having another generally planar distal end disposed at a second angle to said right side of said torso member.

Claim 24 (currently amended): The apparatus according to claim 23 wherein ~~said~~ either said first angle or said second angle is approximately a right angle.

Claim 25 (previously presented): The three-dimensional apparatus according to claim 23 wherein said at least one inflatable humanoid figure further includes human characteristic means.

Claim 26 (previously presented): The three-dimensional apparatus according to claim 23 wherein said at least one inflatable humanoid figure further includes apparel means.

Claim 27 (currently amended): The three-dimensional apparatus according to claim 25 wherein said human characteristic means includes at least one of hair feature means, gender feature means, racial feature means or facial feature means.

Claim 28 (previously presented): The apparatus according to claim 26 wherein said apparel means includes at least one of wardrobe means, makeup means or other accoutrement means.

Claim 29 (previously presented): A three-dimensional apparatus for use in simulating background crowd scenes in visual recording media productions comprising:

a plurality of inflatable life-sized humanoid figures, each of said inflatable humanoid figures including;

a head member;

a neck member contiguously connecting said head member to a torso member;

said torso member including;

a waist,

a left side, and

a right side;

a left arm member contiguously connected to a portion of said left side having a generally planar distal end disposed at a first angle to said left side of said torso member, and

a right arm member contiguously connected to a portion of said right side having another generally planar distal end disposed at a second angle to said right torso member; and

an interior surface which forms a gas-tight cavity contiguous with said head member, said neck member, said torso member, said left arm member and said right arm member;

wherein said gas-tight cavity is contiguously connected to at least another gas-tight cavity by one or more narrow tubular sections situated between adjacent humanoid figures which allows inflating gas to fill an entire line of humanoid figures.

Claim 30 (previously presented): The apparatus according to claim 29 further including means for supporting or anchoring said at least one life-sized inflatable humanoid figure in an auditorium style seat, a stadium style seat or a park bench.

Claim 31 (previously presented): The apparatus according to claim 29 further including;  
a right leg member including;  
a first upper end contiguously connected to a right bottom edge of said torso member,  
a first lower end contiguously connected to a right foot member, and  
a right leg interior surface;  
a left leg member including;  
a second upper end contiguously connected to a left bottom edge of said torso member,  
a second lower end contiguously connected to a left foot member; and  
a left leg interior surface; and,  
wherein said right and left leg interior surfaces form a second gas-tight cavity contiguous with said gas tight cavity.

Claim 32 (previously presented): The apparatus according to claim 29 wherein either said first angle or said second angle is approximately a right angle.

Claim 33 (previously presented): The three-dimensional apparatus according to claim 29 wherein at least one inflatable humanoid figure further includes human characteristic means.

Claim 34 (previously presented): The three-dimensional apparatus according to claim 29 wherein at least one of said plurality of inflatable humanoid figures further includes apparel means.

Claim 35 (currently amended): The three-dimensional apparatus according to claim 33 wherein said human characteristic means includes at least one of hair feature means, gender feature means, racial feature means or facial feature means.

Claim 36 (previously presented): The apparatus according to claim 34 wherein said apparel means includes wardrobe means, makeup means or other accoutrement means.

Claim 37 (new): A system for simulating a crowd in a background scene to be recorded in a visual recording media production, comprising:

a plurality of inflatable life-sized humanoid figures, each inflatable life-sized humanoid figure having features that represent a general shape of an upper portion of a real humanoid;

a substantially flat portion forming a bottom of each inflatable life-sized humanoid figure for supporting the inflatable life-sized humanoid figure on a seat or other substantially flat surface; and

left and right side portions forming sides of each inflatable life-sized humanoid figure that provide a three-dimensional depth so that when an inflated plurality of inflatable life-sized humanoid figures are situated in the background scene in close proximity to each other, the inflated plurality of inflatable life-sized humanoid figures simulate a crowd and may be visually recorded from a number of angles in a manner that does not capture a clear image of the inflated plurality of inflatable life-sized humanoid figures.

Claim 38 (new): The system according to claim 37, each inflatable life-sized humanoid figure further comprising features that represent general facial features of a real humanoid.

Claim 39 (new): The system according to claim 37, each inflatable life-sized humanoid figure further comprising features that represent general apparel features of a real humanoid..